1. Installation

Recommended: aescripts + aeplugins manager app
The easiest way to install and license is by using the aescripts + aeplugins manager. To install a trial you can select 'Add Trial' from the 'Account' menu.

Manual Installation
If you prefer to install manually, follow these steps:
1. Unzip the download file.
2. Copy the file *AE Loop Tools Pro.jsx* and the folder (if applicable) to the After Effects ScriptUI Panels folder:
   Windows: C:\Program Files\Adobe\Adobe After Effects [Version]\Support Files\Scripts\ScriptUI Panels\
   Mac: /Applications/Adobe After Effects [Version]/Scripts/ScriptUI Panels/
3. Restart After Effects.
4. Open the script from the top menu: Window > AE Loop Tools Pro.jsx.

2. Licensing

Trial Mode: The script will run in Trial Mode automatically if no license is entered.
Trial Limitations: Limited to processing 2 layers at a time and 1 loop per layer.

Activation:
1. Open the script in After Effects.
2. Click the "i" (Info) button in the script panel.
3. Enter your serial number from aescripts + aeplugins to activate the full version.

3. How to Use

Loop Tools Pro allows you to create seamless loops using marker-driven expressions, meaning no keyframes are destroyed in the process.

Basic Loop
1. Create an animation using keyframes on any property (Position, Scale, Rotation, Path, etc.).
2. Select the Layer(s).
3. Click the Loop (∞) button.
4. The script will automatically detect your keyframes and place markers (LOOP_START, LOOP_END, LOOP_STOP) to create the loop.

Adjusting the Loop
• Move the markers to change the timing of the loop without touching the keyframes.
• **Start/End**: Defines the segment of animation to loop.
• **Stop**: Defines where the looping behavior stops.

Rebake (■) If you change your animation keyframes later, select the layer and click Rebake to update the loop expressions and transition keys automatically.

Clean Up (■■) Select the layer and click the Trash Icon to remove all loop expressions and markers created by the tool.

Support
For any issues or questions, please open a support ticket at aescripts + aeplugins.